Essential Scala Six Core Concepts for Learning Scala Noel Welsh, @noelwelsh



Introduction

Scala is complex?

Selftypes Type bounds Existential types Trait stacks Overloading Implicit conversions

Is doesn't have to be this way

Essential Scala

Noel Welsh and Dave Gurnell



1. Expressions, types, & values

- 2. Objects and classes
- 3. Algebraic data types
- 4. Structural recursion
- 5. Sequencing computation
- 6. Type classes

1. Expressions, types, & values

- 2. Objects and classes
- 3. Algebraic data types
- 4. Structural recursion
- 5. Sequencing computation
- 6. Type classes

Huge thanks to the PLT team <u>http://racket-lang.org/</u> <u>people.html</u>

Algebraic Data Types

Goal: translate data descriptions into code

Model data with logical ors and logical ands A website visitor is:
logged in; or
anonymous

A logged in user has:
an ID; and
an email address

Structure of the code follows the structure of the data Two patterns:
product types (and)
sum types (or)

Product type: A has a B and C

Sum type: A is a B or C

Sum and product together make algebraic data types



A website visitor is:
logged in; or
anonymous

sealed trait Visitor
final case class Anonymous()
 extends Visitor
final case class User()
 extends Visitor

A logged in user has: • an ID; and • an email address An anonymous has: • an ID

```
sealed trait Visitor {
   def id: Id
}
final case class Anonymous(id: Id)
   extends Visitor
final case class User(id: Id, email: Email)
   extends Visitor
```

A calculation is a success or failure

sealed trait Calculation
final case class Success()
 extends Calculation
final case class Failure()
 extends Calculation

A success has a value. A failure has an error message
sealed trait Calculation
final case class Success(value: Int)
 extends Calculation
final case class Failure(msg: String)
 extends Calculation

Summary

- Structure data with logical ands and ors
- These are called algebraic data types
- Code follows immediately from structure of the data

Structural Recursion

Goal: transform algebraic data types

sealed trait Calculation
final case class Success(value: Int)
 extends Calculation
final case class Failure(msg: String)
 extends Calculation

Implement on Calculation def add(value: Int): Calculation = ???

Structure of the code follows structure of the data Two (sub-)patterns: pattern matching and polymorphism A is a B or C B has a D and E C has a F and G sealed trait A
final case class B(d: D, e: E) extends A
final case class C(f: F, g: G) extends A

Pattern matching

sealed trait A { def doSomething: H = { this match { case B(d, e) => doB(d, e) case C(f, g) => doC(f, g) } } final case class B(d: D, e: E) extends A final case class C(f: F, g: G) extends A

Polymorphism

```
sealed trait A {
 def doSomething: H
}
final case class B(d: D, e: E) extends A {
  def doSomething: H =
    doB(d, e)
}
final case class C(f: F, g: G) extends A {
  def doSomething: H =
    doC(f, g)
}
```

Example

sealed trait Calculation
final case class Success(value: Int)
 extends Calculation
final case class Failure(msg: String)
 extends Calculation

Add an Int to a Calculation

sealed trait Calculation { def add(value: Int): Calculation = ??? }

final case class Success(value: Int)
 extends Calculation

final case class Failure(msg: String)
 extends Calculation

```
sealed trait Calculation {
   def add(value: Int): Calculation =
     this match {
        case Success(v) => ???
        case Failure(msg) => ???
     }
}
```

final case class Success(value: Int)
 extends Calculation

final case class Failure(msg: String)
 extends Calculation

```
sealed trait Calculation {
   def add(value: Int): Calculation =
      this match {
        case Success(v) =>
        Success(v + value)
        case Failure(msg) =>
        Failure(msg)
      }
}
```

final case class Success(value: Int)
 extends Calculation

final case class Failure(msg: String)
 extends Calculation

Summary

- Processing algebraic data types immediately follows from the structure of the data
- Can choose between pattern matching and polymorphism
- Pattern matching (within the base trait) is usually preferred

Sequencing Computation Goal: patterns for sequencing computations

Functional programming is about transforming values

That is all you can do without introducing sideeffects A => B => C

This is sequencing computations

Three patterns: fold, map, and flatMap

Fold



Abstraction over structural recursion

sealed trait A { def doSomething: H = { this match { case B(d, e) => doB(d, e) case C(f, g) => doC(f, g) } } final case class B(d: D, e: E) extends A final case class C(f: F, g: G) extends A

sealed trait A { def doSomething: H = { this match { case B(d, e) => doB(d, e) case C(f, g) => doC(f, g) } } final case class B(d: D, e: E) extends A final case class C(f: F, g: G) extends A

sealed trait A { def fold(doB: (D, E) => H, doC: (F, G) => H): H = { this match { case B(d, e) => doB(d, e)case C(f, g) => doC(f, g)} } final case class B(d: D, e: E) extends A final case class C(f: F, g: G) extends A

Example

A Result is a Success or Failure

sealed trait Result
final case class Success() extends Result
final case class Failure() extends Result
Success contains a value of type A

sealed trait Result[A]

final case class Success[A](value: A)
 extends Result[A]

final case class Failure[A]()
 extends Result[A]

(This just an invariant Option)

Implement fold

Start with structural recursion pattern

```
sealed trait Result[A] {
 def fold[B]: B =
    this match {
      Success(v) => ???
      Failure() => ???
    }
}
final case class Success[A](value: A)
  extends Result[A]
final case class Failure[A]()
  extends Result[A]
```

Abstract out arguments

```
sealed trait Result[A] {
  def fold[B](s: A => B, f: B): B =
    this match {
      Success(v) => s(v)
      Failure() => f
    }
}
final case class Success [A] (value: A)
  extends Result[A]
final case class Failure[A]()
  extends Result[A]
```

Fold is a generic transform for any algebraic data type

Fold is not always the best choice

Not all data is an algebraic data type

Sometimes other methods are easier to use



Result[A]



Get user from database (might not be a user)



Result[User]

Convert user to JSON



Result[User]

User => Json



Result[Json]







Get user from database (might not be a user)



Result[User]



Get order for user (might not be an order)



Result[User]

User => Result[Order]



Result[Order]

FlatMap



Example

getOrder(id: UserId): HttpResponse



User => Result[Order]

Order => Json

 Result[Json] =>

 HttpResponse





User => Result[Order]

Result[Json] => HttpResponse





Result[Json] => HttpResponse







Result[Json] => HttpResponse



User => Result[Order]

Order => Json





Order => Json





Order => Json









User => Result[Order]





User => Result[Order]



Summary

- Standard patterns for sequencing computations
- F[A] map (A => B) = F[B]
- F[A] flatMap (A => F[B]) = F[B]
- fold is general transformation for algebraic data types
- You can teach monads in an introductory course!

Type Classes

Ad-hoc polymorphism
Break free from your class oppressors!

Concerns that cross class hierarchy

E.g. serialize to JSON

Common behaviour without (useful) common type

Abstract behaviour to a type class

Can implement type class instances in ad-hoc manner

Conclusions

Scala is simple

3 patterns are 90% of code

4 patterns are 99% of code

Program design in Scala is systematic



<u>underscore.io/training/</u> <u>courses/essential-scala/</u>

15% off with flatMap



Be like keyboard cat!